

# Garrett Lee

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## Education

### Carnegie Mellon University

Bachelor of Design  
B.S. in Interdisciplinary Human Computer Interaction  
Class of 2027  
GPA 3.94  
Dean's List '23 '24  
Design Merit Award '24

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## Experience

### Teaching Assistant, CMU Design Pre-College

Pittsburgh, PA | June 2024 – August 2024

Co-taught students design fundamentals, including sketching, graphics, typography, and photography. In assistance to Matthew Zywica, Daphne Peters, Wayne Chung, Dylan Vitone, and Brett Yasko.

### Research Intern, Fred T. Korematsu Institute for Law and Equality

Seattle, WA | Sep 2022 – Dec 2022

One of two interns invited to conduct research for an amicus brief recommending the elimination of life in prison without parole for "late adolescents" based on racial disproportionalities in sentencing. The brief was submitted to the Massachusetts Supreme Judicial Court.

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## Roles

### Co-Head of Motion, Lunar Gala

Pittsburgh, PA | Oct 2024 – Present

Co-led a team of six designers to create 3D animated backdrops and promotional videos for Pittsburgh's largest fashion show with 1000+ attendees, interpreting a theme and collaborating with fashion line designers.

### Designer, TEDxCMU

Pittsburgh, PA | Sep 2024 – Present

Worked in a team of six to create the brand identity, merchandise, and promotional material for TEDxCMU's annual event with 500+ attendees.

### Co-Founder, Education Coalition for Asian American Representation

Mercer Island, WA | June 2020 – June 2023

Designed ECAAR's brand identity, managed finances and advertising for Mercer Island's first night market, produced 10+ webinars on various API history. Grew the club to 50+ members with events bringing in 100-500+ attendees each.

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## Skills

### Software & Languages

Adobe CC (Ps, Ai, Id, Ae, Pr, Lr, Fr)  
Figma, Miro, Blender, SolidWorks  
Python  
HTML/CSS/JavaScript

### Focuses

Graphic Design, Motion Graphics  
UX Design, Interaction Design  
Photography  
User & Problem Space Research  
Sketching